

**HOWARD H. CHERRY
SCOUT RESERVATION
SUMMER CAMP
LEADERS GUIDE
2018**



Prepared. For Life.™

2018 Camp Leaders Guide

Boy Scouts of America Mission Statement

“The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.”

2018 Camp Leaders Guide

Letter from Scout Executive

Dear Troop Leader:

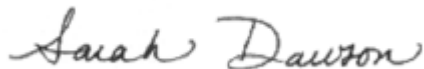
Welcome to Howard H. Cherry Scout Reservation and the Hawkeye Area Council! Thank you for taking the time out of your busy schedule to plan and lead your troop at summer camp. Scouting teaches children important lessons in character, leadership, and the value of positive achievement. These lessons will serve as guideposts that will last them the rest of their lives, and I sincerely appreciate all your efforts on their behalf.

Along with our traditional weeks of resident camp, we have some awesome **NEW PROGRAM OPTIONS** for your Scouts this year! These programs have been requested over the years by leaders like YOU. Options like Scuba Diving, Overnight River Float, Pistols (outside of resident camp), Eagle-Required Merit Badge days, "Clean-up" Merit Badge Days and more for individual Scouts. Almost all of these experiences have been made into 1-2 day activities, specifically so that boys who are busy with sports, jobs, etc. in the summer are able to attend.

We also have something for your entire Troop! Have you seen our Challenging Outdoor Personal Experience (COPE) course? We have a great facility with both low and high events (40 feet in the air) that are designed to bring your group closer together through teambuilding activities and challenges. In the past, the toughest part of COPE is getting a date on the calendar and arranging for a facilitator...so we've done the work for you! We have four different dates (Saturday or Sunday options) throughout the summer. All you need to do is get your group together (ideal for patrols or troops) and get registered!

Our Scout Reservation is 500 acres of prime real estate in the great outdoors, located near the Wapsipinicon River. Our camp features a swimming pool, climbing tower, COPE Course, an energetic and supportive staff, beautiful facilities, and so much more. This is a place with rich history and a bright future to offer your Scouts a one-of-a-kind experience. On behalf of the leadership and staff of the Hawkeye Area Council, thank you for volunteering to lead your Scouts on their Summer Camp adventure. Without your volunteer service there would not be a Boy Scouts of America. We sincerely hope that you enjoy the adventure too!

Yours in Scouting,



Sarah Dawson

Scout Executive/CEO

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Letter from Camp Director

Dear Scout Leaders,

Hello, the 2018 summer camping season is approaching at the Howard H. Cherry Scout Reservation. Without the help from leaders like you, the camping experience would not be possible for the youth in your units. Camp provides an excellent outdoor program for your Scouts where they can work earn merit badges, develop leadership skills, and most importantly, have fun.

The purpose of this Leader's Guide is to help you through the process of preparing Scouts for camp, and to help you understand the essential information you need to make your week at camp a success. I encourage you to take the time to read through the Leader's Guide extensively. There are several changes that have been made to provide the best program possible for the Scouts.

As usual, we try to provide new programming opportunities each summer. Last summer was the "Big Zip" and having a free day on Wednesday's, this summer we are adding...

Having been a camper and staff member for many years, this camp has a history of providing a quality program. Our goal is to continue this commitment by providing a excellent program put on by qualified staff. We will work endlessly to help your Scouts have the best experience possible.

Please feel free to contact me with any questions or concerns.

Yours in Scouting,

Peter Wilkinson, Summer Camp Director
Scout Office: 319-862-0541, cell: 319-899-9162
Email: Wilkinsonp@uwplatt.edu

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Experience Tells Us

This is a collection of what experience has taught us regarding merit badge scheduling and advancement. A general overview of how to enjoy and get the most out of your week in camp. You may pick up a few suggestions that will assist you in preparing your Scouts for a great week!

Read This Book! Experience tells us that Leaders who attend a Planning Session and read this book have the information they need for summer camp.

A Game with a Purpose. Having fun at camp is imperative, but don't forget about earning merit badges. Every effort will be made to make the experience is hands-on. There will also be open time for troop/patrol activities. Make sure your Scouts get the most out of camp.

Help your Scouts plan for success! The most difficult merit badges to earn are those requiring a great deal of time and/or physical skill, coordination and stamina: swimming, lifesaving, environmental science, rifle and shotgun shooting, archery, canoeing, etc. Experience tells us you should evaluate the needs, as well as, the abilities of each of your Scouts before suggesting what merit badges to take.

Complete advance written work at home! Camp is not an ideal classroom for written work. The prepared Scout comes to camp with all of his written work completed. Experience tells us that those who follow this advice can complete the related merit badge much more quickly and will have more time to do some other things.

Have your Scouts try something new at camp! Older Scouts may participate in the "Older Scout Programs" offered. Other Scouts can sign up for a badge they may not have thought of or that they may not be able to easily complete outside the summer camp setting.

Enjoy the camp and the outdoors! Allow your Scouts to plan time to truly enjoy the great outdoors and the beauty of the camp environment. It is a big part of the summer camp experience.

Come to camp prepared! Have your patrols organized, duty rosters completed, advancements and other activities scheduled and have an idea of what YOU want to accomplish with your Scouts. While there are a lot of programs, fun, activities, skits, songs, etc., camp is also part of the aims of the BSA; character development, citizenship training and personal, spiritual and emotional fitness.

Keep your Scouts busy! A big challenge with first year campers is homesickness. If a Scout is moping around camp, take him to the swimming pool or the archery range (if it is free swim or open shoot). A busy boy won't notice he's homesick. The camp phone is for Emergencies Only. Letting a boy talk to Mom or Dad often has the effect of increasing homesickness. Experience shows that 90% of Scouts who leave camp early because of homesickness do not return and seldom remain in the Scouting program. Develop Troop activities during free time. Keep your entire Troop's Scouts involved!

Show your Scouting Spirit! A lively, well-dressed Troop adds to the summer camp atmosphere and spreads enthusiasm to others. Cheers, songs and uniforms are all part of the camp program. Plan accordingly.

Be flexible! Every week Scouts attend camp. The staff is there to meet everyone's needs. We all must practice the Scout Oath and Law in camp, especially when dealing with others or when "things" don't go quite as planned.

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Communicate! If you have a need, request, or suggestion that would be beneficial to your Troop or the overall camp operation, please let the Camp Director know as soon as possible. While we do our best to make the camp program great, there is always room for improvement. Many of these improvements over the years have come from Scouts and leaders like you. The Camp Director's door is always open. Take the time to complete the Evaluation Form given to you and the SPL near the end of the week. The observations from the SPL and the Leader help us to examine the summer program and make potential changes to better the program in the future.

Have fun! Scouting is a game and if played by the rules, can be an extremely enjoyable and memorable experience for everyone. The proper attitude and outlook on what we are trying to accomplish with our young Troop members will help us stay focused and allow us to look back and smile on what we have accomplished.

Troop Summer Camp Preparation

Select Week to Attend

Camp Dates

Week One	June 17 – 23, 2018
Week Two	June 24 – 30, 2018 **
Week Three	July 8 – 14, 2018
OSPREY (Older Scout Program Reaching Experienced Youth)	July 15-20, 2018

** Provisional Troop offered

Camp Fee

Early Scout Fees

(If deposit paid by Feb. 28 & paid in full before April 15, 2018)

Camp fees provide central dining hall meals, limited campsite equipment, program equipment and areas, and top quality camp staff.

Hawkeye Area

Scouts: \$275 (early bird), \$300 regular, and \$325 (after May 1st, 2018) per Scout attending Howard H. Cherry Scout Reservation.

Provisional Campers: \$275 (early bird) and \$300 regular, and \$325 (after May 1st, 2018) per Scout for in Council Scouts.

Second Week of Camp: All Scouts who wish to attend a second week of camp will receive a discounted price of \$210 per Scout.

To qualify for early bird discount \$100 must be paid by February 28th, 2018 and entire camp fee paid by April 16, 2018.

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Refunds

Refunds are available in the following instances: illness, death in the family, or a move from the council territory. **All refunds will be made to the unit.** Fees are not refunded for homesickness or dismissal from camp.

1. Units that fail to attend camp without giving two weeks' notification will forfeit all fees paid.
2. A Refund Request Form must be completed for each individual refund. Refund forms are available at the HAC Service Center and the Camp Office, forms are available on the council website. **Refund requests must be made by the Scoutmaster or Troop Committee and submitted to the Camp Office before or during your week at Scout Camp.**
3. All refund requests will be reviewed by the HAC Camping Committee at its **September 2018** meeting.

Refunds or credits against anticipated refunds due will not be available at camp. Only applications approved by the HAC Camping Committee may yield a refund.

Camperships

A limited number of camperships are available for Scouts who cannot otherwise afford to attend camp. Applications are available at the HAC Service Center. These are subject to the following conditions:

Camperships are subjected to the following conditions:

1. The Scout and family pay as much as possible, minimum one third (1/3) of the program fee.
 - a. The unit provides money-earning opportunities (popcorn sales, community fund raisers, etc.) for Scouts to earn funds to pay their own way to camp, participation is required.
2. The unit or chartered partner organization pays as much as possible.
3. The Campership Application should only be for the balance needed after the above resources are exhausted.
 - a. The maximum campership awarded will be for up to one third (1/3) of the program fee.
4. **May 1 is the deadline** for all campership applications.
5. Applications must be filled out completely. Side one completed by the parent/guardian. Side two completed by the unit leader and unit committee.
6. Each Scout applying for a campership needs a completed application.

In any case, no Scout will be denied the opportunity to attend a summer camp program due to financial hardship.

Provisional Troop

If you have a Scout or Scouts who are unable to attend summer camp with your Troop or want to return for a second week, please don't let them miss this fun opportunity. There are other ways to experience the excitement and adventure of summer camp.

One way is to have the Scouts sign up with another Troop. Many times there are Troops from the same community or school district where the Scouts know each other from other activities. Joining them for the week is usually a smooth transition and a great opportunity to meet and make new friends.

Another way to attend is to have them register with the Provisional Troop. Provisional Troops are made entirely of Scouts who could not otherwise attend camp or are returning for a second week of camp. Leadership is provided by the HAC and the Scouts get the full week experience, plus meet many new Scout friends. The dates for provisional camping are:

Week Two June 24 – 30, 2018

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Don't let vacations, summer school, sports or anything else stand in the way of having 100% of your Scouts in camp this summer! Summer camp is a fun team building experience that will help form a spirit of camaraderie between Scouts that might otherwise be missed.

HEALTH FORM

Health Form

An Annual Health and Medical Record (680-001 2014 Printing) completed within the past 12 months is required of every camper. Forms are available at the HAC Service Center. BSA policy requires every person who is in camp for more than 72 continuous hours must provide a health history/exam form.

Annual BSA Health and Medical Record form is at:

<http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

The following is of particular importance:

- Parts A and B completed.
- Part C completed by a certified and licensed health-care provider.
- Parent's/guardian's signature within the last twelve months
- Copy of both sides of Insurance card
- Parents' work and home phone numbers, and the emergency phone number.
- Part A contains a list of adults that are and are not authorized to take youth from camp. Must designate at least one person.

Clean photocopies of completed medical forms should be brought to camp.

All persons using the pool/aquatics facilities must provide a health history/exam form and a swim test.

The Council now provides Health and Accident Insurance coverage for Scouts and leaders attending camp. All Scouts and leaders are still required to have their family insurance company name and policy number on their health history form.

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Medications

All medication must be turned in to the Health Officer at the time of check-in for proper distribution to the campers. Medications will be distributed by a leader from the Scout's Troop and recorded by the unit leaders on the daily medication sheet provided by the camp.

Medications MUST be in their ORIGINAL CONTAINERS!

All prescription and non-prescription drugs shall be in their original containers. All medications (including those needing refrigeration) are to be locked up in the camp health office. The only exception is for medications, which must be carried at all times including asthma inhalants, bee sting kits and nitro glycerin pills.

Medications are dispensed according to the instructions on the container. If the doctor has changed the amount or the time of day the doctor must provide these new instructions as a new label for the medication or in a written letter from the doctor's office.

This is a state law, as well as, a National BSA camping standard.

All medications shall be taken directly to the health officer upon arrival at camp. This includes all prescription and non-prescription medications. All medication containers shall be placed in a plastic bag with the Scout's name and Troop number on it for easy identification. Any special instructions in addition to the prescription should also be placed in this bag.

It is the responsibility of each Scout to make sure they come to the Health Officer to receive medications at the appropriate times. Verbal reminders will be given at mealtimes, but ultimately it is the Scout's (and their leaders') responsibility to go to the Health Officers Office.

Know Your Troop

EVERY Scout and leader who attends camp must have a completed health and medical form. It is advised that the camp troop leader make sure all of your campers have had a physical by a licensed physician and the paperwork is up to date before coming to camp. This will make your first day at camp enjoyable and allow for a smooth check-in.

All accidents, no matter how slight, must be reported to the medic so that they may be recorded. First Aid facilities are provided under the supervision of a qualified adult. A first aid officer will be on duty at all times during camp. Serious injuries or illness occurring at Howard H. Cherry Scout Reservation will be taken to a hospital in Cedar Rapids.

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Express Check-In

Take advantage of the Express Check-In process, it will save your unit time and allow for a smooth and easy check-in process.

- 1) **Pay camp fees in full.** Pay fees in full by June 1, 2018.
- 2) **Complete a troop roster of all individuals (youth and adults) attending camp with your unit.** Make sure you are including adults that will be staying for only part of the week.
- 3) **Collect all youth and adult health forms.** The camp unit leader should take the time to discuss the camp Health Form with each participant. Upon arrival in camp the unit leader will be asked if the Health Forms have been reviewed and if each Scout or leader's current health condition is understood, especially whether there has been any change in their health since their health history was completed or since they had a physical. If you are not prepared when you arrive in camp, your Scouts will need to complete a medical recheck upon arrival. Make sure the health forms are signed by the physician, family and participant if an adult.
- 4) **As a unit, complete a Unit Swim Classification test.** This test must be led by a qualified adult (a Safe Swim Defense trained leader) and conducted after January 1, 2018. Record the results of the Swim Classification test on the form provided. This form is available on the HAC website. Details on the requirements for the Swim Classification test are found listed on the forms. Any Scout not listed on the Unit Swim Classification Test Form will be labeled a non-swimmer until he completes a swim classification test in camp.

Upon arrival in camp we will confirm your unit roster and your unit will be able to proceed to your campsite. You will not need to complete a swim check. Your unit leader will be asked to report to the Health Officer with all medications and to take a few minutes to review the health forms.

The Aquatics Director can retest anyone using the camp aquatics program at any time it is observed that a swimmer's classification and ability are not the same.

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Equipment Needs

Camper

- | | | | |
|--------------------------|--|--------------------------|---|
| <input type="checkbox"/> | Complete Scout Uniform (minimum of two recommended: shirt, pants/shorts, socks, and belt) (neckerchief with slide and hat, optional) | <input type="checkbox"/> | Swim trunks |
| <input type="checkbox"/> | Tennis shoes | <input type="checkbox"/> | Three Towels |
| <input type="checkbox"/> | Extra pants | <input type="checkbox"/> | Bathroom kit (soap, toothpaste, toothbrush, etc.) |
| <input type="checkbox"/> | Extra shirts | <input type="checkbox"/> | Pajamas |
| <input type="checkbox"/> | Underwear for the week | <input type="checkbox"/> | Flashlight with extra batteries and bulb |
| <input type="checkbox"/> | Sweater, sweatshirt or heavier jacket | <input type="checkbox"/> | <i>Boy Scout Handbook</i> |
| <input type="checkbox"/> | Rain gear | <input type="checkbox"/> | Merit Badge Pamphlets |
| <input type="checkbox"/> | Backpack | <input type="checkbox"/> | Spending money |
| <input type="checkbox"/> | Sleeping bag | <input type="checkbox"/> | Personal First Aid Kit |
| <input type="checkbox"/> | Canteen | <input type="checkbox"/> | Medication in original container. |
| <input type="checkbox"/> | Small pillow | <input type="checkbox"/> | (turn in to camp medic upon arrival at camp) |
| <input type="checkbox"/> | Air or foam mattress | | |

Optional Equipment

- | | | | |
|--------------------------|--------------------------|--------------------------|--|
| <input type="checkbox"/> | Bible or prayer book | <input type="checkbox"/> | Sunscreen |
| <input type="checkbox"/> | Notebook, paper, pencils | <input type="checkbox"/> | Compass |
| <input type="checkbox"/> | Camera with extra film | <input type="checkbox"/> | Hat |
| <input type="checkbox"/> | Insect Repellent | <input type="checkbox"/> | Fishing gear and fishing licenses as required by Iowa law. |

Radios, iPods, mp3 players, CD/DVD players, electronic games, pagers, cellular phones, shooting equipment, fireworks, squirt guns, plus other personal valuables are to be left at home. Please identify all personal items with a water-resistant marker.

Troop

Each Troop and patrol is urged to bring its own equipment to enable the Troop to have an independent operation in its own campsite. The following is a recommended list of equipment for every Troop:

- | | | | |
|--------------------------|-----------------------|--------------------------|--|
| <input type="checkbox"/> | Tents for all campers | <input type="checkbox"/> | Troop "Library" |
| <input type="checkbox"/> | Lantern | <input type="checkbox"/> | Materials to teach Scouting skills |
| <input type="checkbox"/> | US flag | <input type="checkbox"/> | Troop kitchen |
| <input type="checkbox"/> | Troop flag | <input type="checkbox"/> | Extra sleeping bags |
| <input type="checkbox"/> | Patrol flags | <input type="checkbox"/> | Ten wooden dining fly stakes per patrol |
| <input type="checkbox"/> | First aid kit | <input type="checkbox"/> | <i>Scoutmaster Handbook</i> and <i>Fieldbook</i> |
| <input type="checkbox"/> | Water coolers | | |

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Campsite Equipment

A considerable amount of time and money has been invested in your campsite. Please take full advantage of your site and remember to take care of the canvas, tables and environment in your site.

Each campsite is equipped with running water and a latrine. A list of emergency procedures, a duty roster assigning Scouts to clean the latrine daily, and a fireguard chart must be posted on the campsite bulletin board.

The camp will provide the following items:

Flagpole	Toilet paper*
Recycling barrels	Picnic tables
Pop Can barrels	Saw/ax*
Trash barrels	Cook gear*
Firefighting equipment: shovel, rake, Indian pump, fire cans and water barrel	Latrine cleaning equipment: broom, hose, bucket, brush
	Fire Ring

* These items are available from the camp Quartermaster.

Outdoor ethics is deeply ingrained in the camp program. The principles of Leave No Trace are practiced throughout camp

Please do not rake the leaves off the paths in camp or cut ditches around your tents. Do not cut any standing wood. Keep trash out of the latrine pits – trash in the pit keeps it from functioning properly. Any trash found in the latrine will result in a fine. Put litter/trash in trash receptacles; and recycle glass, tin, plastic (types 1 – 7), pop cans, etc. Disposal of waste has become very costly. We need your help to minimize trash and help to conserve our natural resources.

A handicapped-accessible campsite is available, along with handicapped-accessible tentage.

Damaged Equipment

Our Scout Camp puts a very high value on its program and campsite equipment. Our goal is to use it for several years; to do so we need your help in maintaining it and using it properly. Please report any damage and take broken equipment to personnel at the Troop Service Building as soon as possible. Any damage to camp-owned equipment through negligence and/or abuse will be the sole responsibility of the Troop. Replacement costs will be assessed the Troop based on the retail cost of the damaged item. Troops will be responsible for paying for any damaged items before leaving camp. Please be careful when using camp equipment.

Damage Fees

Any non-accidental damage to Howard H. Property or grounds is subject to have damage fees assessed to help replace or repair damage. Though no one list can be all inclusive below are a list of potential damage fees. *(fees must be paid by the end of the week)*

Damage to the grounds	\$5	Per sq. yard
Carving/graffiti on property	\$4	Per inch
Damaged (canvas)	\$2	Per inch

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Tentage

Individual

It is requested that Troops provide their own tents if feasible. Any tents with bottoms must be moved during the week to maintain campsites. The frequency of moving tents will be determined based on the weather when your Troop attends camp, and will be announced during your week at camp. Camp Wakonda will only be providing tentage for individual campers if requested. Camp tents must be moved once a week to maintain grass in the campsites.

BSA National Standards apply to all tentage used during summer camp. The tents provided by each Troop must meet the following requirement.

- **All tentage in camp meets or exceeds fire-retardant specifications by the manufacturer (CPAI-84) and “no flames in tent” is marked on, or adjacent to, each tent.**

Flys

Supply tents and dining flys must be set up or moved by units when they check in on Sunday. Units using camp flys are asked to bring a minimum of ten (10) stakes per patrol to camp to maintain a supply for flies.

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Dining

Campsite Cooking

Campsite Cooking is a program offered to all units. Units will be given the opportunity to have their Scouts prepare three meals in the campsite. These will be Tuesday dinner, Wednesday breakfast and Wednesday lunch. **(please note that all units will be eating in their campsites for Wednesday Lunch)** Food will be provided by the camp. Menus and food pickup times will be available at camp at Tuesday's leaders' meeting. Units may use their own equipment/utensils for meal preparation and cleanup. If necessary cook kits, chef kits, washtubs, etc. are available at the QM. If a unit would like to cook on stoves rather than a wood fire, please bring stoves to camp. Your SPL/PLs should assign Scouts to the following duties: food pickup/return, fire (if using wood), cooking and cleanup.

Special Dietary Requirements

A Special Dietary Needs Form must be filled out by the person needing a special diet. Scouts and leaders who have special dietary requirements are asked to notify the Hawkeye Area Council Service Center **two weeks prior** to the Troop arriving in camp so arrangements can be made. Please use this option for health and religious reasons only. Forms should be specific. (Example: if there is a milk allergy it should be stated whether there is a reaction to all products that contain milk or just when drinking milk.)

Allin Dakin Dining Hall Procedures

Dining hall seating will be assigned to Troops the day they arrive at camp during dining hall orientation.

Two Scouts from each table will report to the dining hall fifteen (15) minutes before mealtime. Waiters will be responsible for setting out eating utensils, beverage cups, napkins, etc. The Dining Hall Steward will inform waiters of any extra condiments for that particular meal.

- The Scout field uniform is the expected dress for the evening meals.
 - Meals will be served cafeteria style. Waiters will be responsible for their table setup and cleanup. Seconds may or may not be available.
 - At all meals, Troops enter the dining hall as directed by staff.
 - As the Troop leaders determine the Troop has completed the meal their tables are cleared.
 - Waiters remain at the table after dismissal for a final check of cleanup. Adult supervision is sometimes helpful in maintaining a smooth cleanup procedure, especially for the younger Scouts early in the week.
 - Your cooperation, patience and understanding will be greatly appreciated so the meals and programs will run smoothly.

Family Night

Parents and friends are always welcome at camp. We invite them to see the camp and what the Scouts are doing throughout the week. All camp visitors are required to check in and out at the camp office. The camp office is located next to the trading post in the Troop Service Building.

Each Wednesday night, camp conducts a special visitors' program. Visitors arriving after 5:00 PM on Wednesday are not required to check in at the camp office.

Troops have the option of eating in the Dining Hall or organizing a Troop family picnic. Dinner will be served at the Dining Hall from 5:30 PM to 7:00 PM for both visitors and Scouts.

Unit leaders should be sure that parents and visitors are aware of regulations and restrictions on tobacco use and prohibiting alcoholic beverages on camp property, as well as, other camp rules.

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Only authorized vehicles are allowed on the service roads around camp and to the campsites. If you have visitors who need assistance, please let the Camp Director know (in advance, if possible) and he will help them get to their destination.

No overnight accommodations or camping are available for anyone other than paid Scouts and leaders already staying at camp.

Make sure that you provide the total number of Scouts and all guests planning to eat in the Dining Hall on your Troop's Unit Information Form. This is important so we can accurately estimate the total food preparation for family night.

Visitor Meal Prices

On your Unit Information Form, please indicate the number of guests and campers your unit will have eating in the Dining Hall on Family Night. Scout food costs are paid by camping fees; all visitors will need to pay for their own meals. Tickets will be for sale at the entrance to the Dining Hall on Family Night. At other times meals are paid for at the camp office.

Dinner	\$8.00	Children under 11	\$4.00
Lunch	\$4.00	Children under 11	\$3.00
Breakfast	\$3.00	Children under 11	\$2.00

Prices are subject to change depending upon the food service contract.

Program

Beginning April 15, 2018, all Troops will be registered in the **Tentaroo** program for the number of Scouts whose fees have been paid. You can register these paid Scouts for merit badges and program as soon as the Troop is released by the HAC Service Center. Please be aware there is an advantage to paying fees as quickly as possible and entering Scouts into the data base. If the fees are delinquent or registration is late the merit badge session may already be filled and an alternate merit badge may be necessary.

Many merit badges and programs are offered every year at camp. This section of the guide outlines the tentative merit badge/activity schedule, the merit badges and programs offered, and information concerning each activity. Merit badge information including difficulty level, prerequisites, and pre-camp preparation information to help plan a Scout's activities are presented here.

Tentaroo Registration

Information on username and login is provided to the email address of the troop leader listed on the campsite reservation form. This information needs to be forwarded to the leader responsible for inputting the merit badge data of the troop.

One Screen, One Step, That's It!

Registering a camper for activities in Tentaroo is easy. After login, select your unit from the drop down menu. Select your 2018 week at camp, select "Your Roster" and enter the camper information: name, age, and rank. Select "Event Roster," select a Scout and the activities they want and when they want them and the program does the rest. You will only be allowed to register the number of Scouts that fees have been paid for at the HAC Service Center.

Error Free Scheduling

Tentaroo handles all the validation of camper registrations for you automatically. Every time a new schedule is submitted, the program makes sure there is space in the selected classes, checks that the camper meets the pre-requisites, and makes sure there are no overlapping classes.

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Immediate Results

With Tentaroo you don't have to wait days or weeks to hear back on what activities your campers got and who needs to be re-submitted. The program comes back immediately with any errors or problems with a camper's schedule so you can fix it or find a solution now rather than later. A troop of 10 scouts can be completely registered in about **5 minutes**.

Troop Reports

With the Tentaroo program, Troops have access to reports like Troop Rosters, Registration Status Report, and Individual Camper Schedules. Tentaroo gives you everything needed to stay organized and to help keep track of your campers at camp.

Daily Program

The *tentative* daily block schedule for this summer is included below. Times may change depending on interest for each merit badge. Additional merit badges may be available each week. Consult the Program Director at the beginning of your week at camp to find what merit badges are available.

Daily Schedule

	Monday	Tuesday	Wednesday*	Thursday	Friday
6:45 a.m.	Campsite Flag Ceremony and Inspection				
7:10 a.m.	Morning Camp wide Flag Ceremony				
7:30– 8:10 a.m.	Breakfast				
8:45– 9:40 a.m.	Session 1				
9:55-10:50 a.m.	Session 2				
10:50-11:45 a.m.	Open Areas (Mile swim)				
12:00-12:45 p.m.	Lunch				
1:15 – 2:10 p.m.	Session 3				
2:25 – 3:20 p.m.	Session 4				
3:30 – 4:45 p.m.	Session 5 Pool - Free Swim, Mon-Thur (Fri-Mile Swimmers only) All other Program Areas Open				
5:00 –5:45 p.m.	Troop Activities – Program areas and office closed				
6:00 –6:40 p.m	Supper		6:00-7:10		Supper

	Wednesday				
6:45 a.m.	Campsite Flag Ceremony and Inspection				
7:10 a.m.	Morning Camp wide Flag Ceremony				
7:30– 8:10 a.m.	Breakfast				
8:45– 11:45 a.m.	Open Areas				
12:00-12:45 p.m.	Lunch				
1:15 – 4:45 p.m.	Open Areas				
5:00 –5:45 p.m.	Troop Activities – Program areas and office closed				
6:00 –6:40 p.m.	Supper		6:00-7:10		Supper

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Special Programs

Eagle Quest



The purpose of Eagle Quest is to help your first year Scouts with their Scouting skills and to explore the camp.

This year's program is focusing on Totin' Chip skills, rank requirements, fire building, knots, lashings, first aid, swimming, and nature skills.

The Eagle Quest registration will list Eagle Quest Tenderfoot, Eagle Quest Second Class, and Eagle Quest First Class. We will attempt to make patrols of Scouts based on the rank they are working to achieve.

Eagle Quest will have open archery and rifle shooting sessions, and make use of the aquatics, nature/ecology, handicraft, and outdoor skills areas as part of the program.

The mornings for Eagle Quest Scouts is set for them to work on merit badges. This allows the Scout to select merit badges he is interested in with guidance from Troop leaders. Planning for your Scouts' success with the merit badges by reviewing the prerequisites will help prepare them before arriving at camp.

A hike and overnight camping trip is part of the program. Scouts will be carrying their gear for the evening, so make sure that they plan ahead before coming to camp!

We recommend as a minimum they plan to bring:

- Sleeping bag
- Ground cloth
- Raingear
- Change of clothes
- Backpack to carry their gear for the overnight experience.
- Water Bottle (Canteen)
- Flashlight
- **Outdoor Skills**
- **Paul Bunyan Woodsman**



Prerequisites:	Totin' Chip
Additional fee:	None
Location:	Outdoor Skills
Time:	Open area time

- **Totin' Chip**



Prerequisites:	None
Additional fee:	None
Location:	Outdoor Skills
Time:	Open area time

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Firem'n Chit



Prerequisites: None
Additional fee: None
Location: Outdoor Skills
Time: Open area time

Aquatic

Mile Swim

Prerequisites: Blue Swimmer
Additional fee: None
Time offered: 11:00 Free time practice M-Th.
Mile swim: 4:00 p.m. on Friday.

Special Programs

Mountain Biking



Prerequisites: None
Additional fee: None
Time offered: AM

Requirements:

Camp bikes only. Learn the proper and safe way to bike on trails. See the camp from the perspective of a bike. Learn how to climb and descend trails, to navigate rocks and logs, to maintain trails, and to use the Principles of Leave No Trace.

Project C.O.P.E

Prerequisites: Must be 13 years old
First Class rank or higher
Additional fee: None
Time Offered: AM and PM Sessions

Requirements:

Challenging Outdoor Personal Experience (C.O.P.E.) is a High Adventure program tackling a variety of challenging activities designed to build self-confidence, teamwork, and to give you the thrill of a lifetime. These challenging encounters include the Terrible Nitro Crossing, the Trust Fall, going over the Meat Grinder, a 150-foot zip line, a 40-foot "Burma Bridge" 35 feet above the ground, a rappelling wall and many more fun-filled adventures.

(Note to parents: Project C.O.P.E. is a nationally approved Scouting High Adventure program. Adequate safety precautions are in effect to provide a safe fun-filled adventure.)

Long pants are required and you may wish to wear a long sleeve shirt.

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The BIG Zip

Prerequisites:	Must be 13 years old First Class rank or higher
Additional fee:	None

The BIG Zip will run from the COPE Course to the Billy Anderson Campsite and back. It will be an adventure and provide excitement for all that do the event.

Log Rolling

Prerequisites:	Must be a beginner swimmer
Additional fee:	None

Log rolling is an event that will take place in our aquatics areas. Take a chance, climb on and try to keep your balance! The log rolling event is sure to be a fun, exciting, challenging new event this summer.

OSPREY (Outstanding Scout Program Reaching Experienced Youth)

The newest program at the Howard H. Cherry Scout Reservation: OSPREY. The Outstanding Scout Program Reaching Experienced Youth. This week is designed for scouts who are ready for the next challenge. Scouts register for a program per day or the entire week: the choice is up to you! This program is offered during the day, which makes this our most flexible option for scouts with a busy summer schedule. The programs offer exciting new activities such as:

- Scuba diving (will include off site trip)
- Pistol shooting
- Natural-face rock climbing
- A canoe float trip down the Wapsipinicon river
- Work on an Eagle required merit badges
- Wrap-up merit badges at camp that you have not finished yet

Marksmanship – Looking for an opportunity to improve your ability at shooting rifles? Sign up for this program to get direct 1 on 1 training at how to improve your ability to hit your mark! We bring in formally trained professionals who will teach you the techniques so you can't miss.

Cowboy Action Shooting – If you are interested in the Old West and want to relive the olden days of swinging doors and cowboy hats, than this is the place for you!

Ninja Warrior Obstacle Course – Test your skills at our newly developed obstacle course. Located on the other side of the road from the Gibby Gibson shelter, it's a great way to see if you measure up to the challenge.

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Merit Badges

Summer Camp - More Than Merit Badges

Although summer camp offers many merit badges many more opportunities are available for Scouts. When planning summer camp the following awards should be considered and planned into the Scout's program. A lot of these involve merit badges but lead to further recognition of the Scout's accomplishments



- First Aid
- Environmental Science or Sustainability
- Emergency Preparedness
- Life Saving
- Cooking
- Swimming
- Camping

Hiking

A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Hiking upon successfully completing the following requirements:

1. Earn the First Class rank.
2. Earn the Hiking or Backpacking Merit Badge.
3. Complete 100 miles of hiking or backpacking under the auspices of the Boy Scouts of America, including miles hiked as part of requirement 2.

A gold device may be earned for each additional 50 miles hiked. A silver device is earned for each additional 200 miles of hiking. The Scout may wear any combination of devices totaling his current number of miles hiking.

Camping

A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Camping upon successfully completing the following requirements:

1. Earn the First Class rank.
2. Earn the Camping merit badge.
3. Earn two of the following three merit badges: Cooking, *First Aid, *Pioneering.
4. Complete 25 days and nights of camping—including six consecutive days (five nights) of resident camping, approved and under the auspices and standards of the Boy Scouts of America—including nights camped as part of requirements 1 through 3 above.

A gold device may be earned for each additional 25 nights of camping. A silver device is earned for each additional 100 nights of camping. The Scout may wear any combination of devices totaling his current number of nights camping.

Riding

A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Riding upon successfully completing the following requirements:

1. Earn the First Class rank.
2. Complete at least one of the following:
 1. Cycling merit badge and 100 miles of cycling; or
 2. Horsemanship merit badge and 50 miles of horseback riding.
3. Complete 200 miles of riding activities, either on a non-motorized bike or a stock animal, under the auspices of the Boy Scouts of America, including the miles in requirement 2.

A gold device may be earned for each additional 100 miles of riding. A silver device is earned for each additional 400 miles of riding. The Scout may wear any combination of devices totaling his current number of miles of riding.

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Adventure

A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Adventure upon successfully completing the following requirements:

1. Earn the First Class rank.
2. Complete one of the following: Wilderness Survival, Search and Rescue, or Emergency Preparedness merit badge.
3. Complete 10 of any combination or repetition of the following adventure activities under the auspices of the Boy Scouts of America:
 - a) A backpacking trip lasting three or more days and covering more than 20 miles without food resupply
 - b) A canoeing, rowing, or sailing trip lasting three or more days and covering more than 50 miles without food resupply
 - c) A whitewater trip lasting two or more days and covering more than 20 miles without food resupply
 - d) A climbing activity on open rock, following Climb On Safely principles, that includes camping overnight
 - e) Earn the National Historic Trails Award.
 - f) Earn the 50-Miler Award.
 - g) Attend any national high-adventure base or any nationally recognized local high-adventure or specialty-adventure program.

Items 3a-g may be repeated as desired. A single activity that satisfies multiple items in 3a-g may be counted as separate activities at the discretion of the unit leader. Similarly, a single activity that doubles an item in 3a-d may be counted as two activities at the discretion of the unit leader.

A gold device may be earned for each additional five activities. A silver device is earned for each additional 20 activities. The Scout may wear any combination of devices totaling his current number of activities.

Aquatics

A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Aquatics upon successfully completing the following requirements:

1. Earn the First Class rank.
2. Earn the *Swimming and *Lifesaving merit badges.
3. Earn the *Mile Swim BSA Award.
4. Earn at least one of the following merit badges: *Canoeing, *Kayaking, Rowing, Scuba Diving, Small-Boat Sailing, Whitewater. Complete at least 25 hours of on-the-water time, applying the skills that you learned in the merit badges.
5. Complete at least 50 hours of any combination of swimming, canoeing, kayaking, rowing, scuba, small-boat sailing, or whitewater activity under the auspices of the Boy Scouts of America, including time spent in requirements 2 through 4.

A gold device may be earned for each additional 25 hours of aquatic activity. A silver device is earned for each additional 100 hours of aquatic activity. The Scout may wear any combination of devices totaling his current number of hours of aquatic activity.

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At Camp

Every Troop in camp must be under the supervision of its own adult leaders. **All leaders staying at camp must be registered in Scouting.** One leader must be at least 21 years of age. The second adult must be at least 18. Adult leaders may be male or female and need to be in camp at all times to assume responsibility for the Scouts from their Troop. While we realize it is sometimes difficult to find two-deep leadership for the week, we also feel that with proper and advanced planning, constant two-deep leadership can be arranged.

Please remind any leaders in your unit who are not staying for the entire week or anyone visiting during the week to check in and check out at the camp office when leaving camp or returning to camp. We are required to know who is in camp at all times.

To receive the best possible outdoor experience at camp, full-time adult leadership is essential. Please start now to secure the adults needed to make the Scouts' stay as enjoyable as possible. If one or more of your "in-camp" leaders lacks the experience, help them to receive the training that will make his or her stay and the Troop's week more enjoyable. It will be well worth your time as a Scouter and pay dividends for future outings after camp is over. ***The more trained adult leaders in your Troop, the better the program will be.***

Adult Leaders' Meetings

As leaders in camp it is important we get together as a group at least once a day. As a staff, it is a way to stay in touch, review activities, explain programs and get valuable feedback on your week. It is also a great time to meet with your peers and discuss Troop operations, procedures, etc. Everyone benefits from these meetings, and while we try to keep them brief, we want to also make sure we are hearing and responding to your needs to make your stay as enjoyable and carefree as possible. These daily meetings will be scheduled in the morning.

Special Adult Training Programs

Adult leaders will have opportunities to sit in on some mini-training programs conducted by qualified staff members or outside visiting trainers. Times for each session will be announced at camp. Sessions may vary from week to week depending on the availability of instructors and the desires/needs of leaders in camp.

Some of the training sessions may include:

- Swimming and Water Rescue
- Paddle Craft Safety
- Climb On Safely
- Leave No Trace
- Basic Leader's Training (Parts 1, 2, & 3)

If you have other topics that you would like to present, please let us know prior to arriving at camp.

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Order of the Arrow



An honor camping society has been an integral part of summer camp since Camp Waubeek in the early 1930s. CHO-GUN-MUN-A-NOCK Lodge was established in 1951 and has provided maintenance and financial support to camp and the council since then.



Arrowmen should bring their sashes and regalia for participation in the Wednesday family night Callout Ceremony. Check in with the Order of the Arrow Coordinator (OAC) to find out what needs to be done to provide a memorable experience for the Scouts being called out.

Leaders should check with the OAC before Tuesday to be sure all the paperwork is correct for Wednesday. If a Scout is not attending summer camp at Howard H. Cherry Scout Reservation, but is coming to callout during the summer, please let the OAC know which week.

Out of council Scouts may participate in the Lodge Callout Ceremony with permission from the home Lodge. A letter from the home Lodge secretary to the CHO-GUN-MUN-A-NOCK chief that list which troop members have been elected to the Order of the Arrow will provide the authorization and information needed.

Shower Facilities

The camp has shower areas, open 24 hours a day, for both adults and youth. A separate handicapped-accessible shower is also available. The adult shower areas are to be used by adults only. There are separate adult facilities for men and women. Scout-age campers have their own facility. No youth are to use adult shower areas at any time. No adults are to use the youth shower areas at any time. Leaders and Scouts are reminded to police these areas to ensure cleanliness throughout the week. **Neglect in maintaining the health and safety of the shower areas may result in a reduction of open hours of the shower area.**

Uniforming

Why do Scouts have a uniform? For the same reason that sports teams, mail carriers, and fast food employees do. A uniform gives a standard to be met, promotes group spirit and a sense of identity. It also designates equality among members of the group. The Scout uniform is appropriate dress any time during the day and is especially encouraged for evening meals and flag ceremonies. The uniform consists of the short or long sleeve Scout shirt, Scout shorts or pants with a Scout belt, and Scout socks. Uniform options might be an official BSA hat, neckerchief, etc.

Honor Camper Award



This award is a way of recognizing an outstanding Scout in your Troop and is presented to one Scout in your Troop. The leaders of your Troop determine the selection process of your unit's recipient. If your Troop wishes to honor more than one camper, additional patches may be purchased from the Camp Director for \$3 each.

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Scouts Who Have Peanut Allergies (Trading Post)

The Howard H. Cherry Scout Reservation is sensitive to the fact that there are individuals who have various allergies. The main one being individuals who are allergic to peanuts. The Howard H. Cherry Trading Post will have a sign posted on both main entrances to the Trading Post and one to main entrance of the Camp Office stating that there are food items that contain peanuts, peanut butter, or other various nuts and that Scouts, leaders, and visitors should use good judgement when entering the building.



Spending Money

A well-stocked trading post is operated at camp. Items include handicraft materials, T-shirts, merit badge pamphlets, handbooks, ice cream, soft drinks, batteries, candy and camping equipment. The trading post and quartermaster are normally closed ½ hour before mealtimes.

Merit badge work in some of the program areas requires an additional expense to complete. Below is listed the approximate cost of supplies needed for the merit badge. Also listed is the cost of other items available.

Leatherwork	\$8.00 - \$15.00	Basketry	\$12.00
Woodcarving	\$5.00 - \$10.00	Metalwork	\$10.00 - \$15.00
Indian Lore	\$3.00 - \$12.00	Camp T-shirt	\$11.00
Woodworking	\$5.00 - \$10.00	Troop Photos	\$4.00
Archery	Lost Arrows - \$2.50 ea		

Arriving at Camp/Weekly Program

2018 camping at the Howard H. Cherry Scout Reservation. This year's programs are sure to be fun, educational and a great challenge for everyone. Here is a partial outline of what to expect. More details will be added when you arrive at camp.

Early Arrival for Units

There are times when units wish to come out to early to bring their Troop trailer, equipment, or set up their site early. In these circumstances *a minimum of one weeks notice* requesting a date and time from the Howard H. Cherry Camp Direct or Camp Ranger to arrive is needed. This will ensure that the camp can have staff available to meet your needs. Units that do not show up at the assigned time or did not request time within the minimum of one weeks notice will need to wait until the regular Sunday check-in time when staff is available.

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Vehicle Policy for Camp

The safety of all Scouts, leaders, and visitors are of high importance. Once coming into the main gate of the camp all vehicles must abide by the *10 mph* speed limit. All Scouts, leaders, visitors and staff must park in the main parking lot which is located by the Dakin Dining Hall. Only designated camp service vehicles including Camp Rangers, Camp Management, camp gators, mowers, other maintenance vehicles and medic are allowed on the service road. (*personal gators, golf carts, ATV's are not allowed*)

The camp does have two gators that can used to transport Scouts and leaders who have mobility or physical disability issues to program areas and campsites. Please let the camp management know in advance if you have Scouts or leaders that meet this criterion so we can adjust our staff coverage to meet your needs.

The only exception to this rule is if it determined by the Camp Director and/or Camp Ranger that the transportation need cannot be met by the camp vehicles that are available.

Alternative Housing (pop-up campers)

If there is specific reason (such as medical) for a leader to bring a pop-up camper to the Howard H. Cherry Scout Reservation the first choice is to have that camper located in the main parking lot. This allows the individual to be in the main part of camp close the dining hall, troop service building (trading post), emergency storm shelter, and a many of the program areas.

If determined by the Camp Director and/or Camp Ranger it is appropriate for that camper to be placed in a campsite the location of that camper will be determined by the Camp Ranger taking into account the amount of campers in each site, fire lanes, location of other items in the site. Campers are *not* to be moved without the approval of the Camp Ranger.

The Howard H. Cherry Scout Reservation must have a minimum of one week notice that a camper will be coming so the Camp Director and/or Camp Ranger can make a determination where that camper will be located.

Sunday

1:00 p.m. Meet the Camp Commissioners:

The Camp Commissioners will greet you and introduce you to your staff guide. Your guide will assist your Troop throughout Sunday's activities. For safety purposes no congregation of campers will be allowed in the parking lot.

Check-in at the Camp Office:

Settle any remaining fees and receive your Troop's merit badge schedules. (Leaders to go with your Troop guide).

1:00 - 5:30 p.m.

- Troop Pictures:

We would like the Troop dressed alike in either Scout field uniform or Troop activity uniform. We request that all units be photographed to provide a camp photo history.

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- **Swim Checks:**

Times will be assigned for your swim checks at check-in. **This and medical checks can be completed before camp (see Express Check In section).** Swimming tests will be given to every person, youth or adult, who wishes to use the Aquatic area. Based on their ability to complete the requirements, they will be given a tag that will determine where they can go within the marked swimming area. To participate, you must have a current and properly completed health form on file at the Health Office. ***Swim checks done before camp must include documentation from the individual who administered them regarding their certifications to be valid.***

- **Camp Orientation and Campsite Setup:**

Your Troop Guide will lead you throughout the afternoon, including campsite setup and camp orientation.

Dining Hall Orientation:

6:00 p.m. Supper

7:15 p.m. Shooting Sports, Health and Safety and Pool orientation sessions:

Sunday's Leader's Meeting:

Sunday evening you will meet the Camp Director and his key staff. They will discuss the upcoming week and answer your questions. Any program ideas or suggestions that will help improve camp are welcomed. Only one leader from each Troop needs to attend.

8:15 p.m. Flag Ceremony and Opening Campfire:

Evening Activities

Monday

Chapel

Camp Wide Game

Tuesday

Cookout supper

Indian Lore Overnighter

Eagle Quest Overnight (Waubek)

Minute to win it!

Wednesday

5:30 p.m. Family Night Potlucks, dining hall open for supper

5:30 p.m. Family Night Activities

8:30 p.m. Campfire, OA Call-Out

Thursday

Wilderness Survival Overnight (Waubek)

COPE Overnighter

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Friday

Closing Campfire

Events are subject to change. Times will be announced at camp.

Early Departure from Camp

Units that are leaving prior to the normal Saturday morning check-out time must inform the Howard H. Cherry Camp Director or Camp Ranger by Tuesday of their assigned week in camp. This will allow both Ranger staff and camp staff to see that check out procedures for units are taken care of.

Units will not be allowed to move their Troop Trailer out of the campsite until the site has been checked and approved by either the Camp Ranger or someone from the Camp Management Team and that you have completed the check-out paperwork.

Units departing early will not be able to get their Troop packets as these are compiled and completed before units leave on Saturday morning. Information will be sent to you from the Hawkeye Area Council Office.

Saturday Check Out Procedures

Saturday Morning Schedule:

7:30a.m. Staff guides will be at your campsite to help your unit with checkout procedures.

7:30-8:30a.m. Continental breakfast for campers at the dining hall. Make sure your Scouts (and parents) visit the patio of the dining hall to check the lost-and-found one last time!

Before 9:30a.m. Units are to check out before 9:30 AM. Checkout is by the Camp Commissioner or designated Campmaster. The checkout list contains the following:

- All equipment checked out from the Quartermaster must be returned clean, complete and without damage by Saturday morning. The Quartermaster will sign your checkout sheet prior to office clearance.
- An inspection of the campsite must be conducted by the campsite guide, SPL and SM. Any damages will be reported to the camp office for clearance before the unit may check out. *Unit trailers will be released for Harbormaster to move when site has been signed off by Campmaster.* The unit must settle any outstanding financial accounts (i.e.: damage fees, commissary charges, etc.) These cannot be charged against unit accounts held at the HAC Service Center.
- Return all SM and SPL evaluation forms to the camp office.
- Make certain you receive the packet containing merit badge completions/partial and camp pictures your unit ordered. Please make sure everything is correct before leaving camp!
- Check for "lost and found" items in front of the dining hall. Check at the Troop Service Building for lost valuables.

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Camp Policies

Individual Check-In/Check-Out

It is important that we keep accurate records of everyone in camp in case of an emergency. All Scouts, leaders, and visitors who either arrive or leave camp during the week must check in or out through the camp office.

To ensure that the person checking a Scout out of camp is authorized by the Scouts guardian Part A of the medical form must have a list of persons authorized by the Scouts guardian.

Scouts permanently leaving camp before the end of the week must have a written release ("Scout Leaving from Camp Early Report") signed by the parent/guardian and unit leader and presented to the Camp Clerk. Forms will be available at the camp office.

Scouts Dismissed from Camp

Scouts dismissed from summer camp for any disciplinary reason will not be allowed to return to camp any time during the same summer.

Camp fees will not be refunded. Disciplinary dismissal will be determined by the attending Scoutmaster and the Camp Director. This may require immediate removal from camp property.

Fireworks

Use or possession of any type or class of fireworks at camp is prohibited. Unit leaders shall be responsible for enforcing this. Any Scout found to be in possession of fireworks, including rocket engines, will be sent home from camp by the Camp Director.

Knives, etc.

No blades over 4" long are allowed. Non-folding sheath knives, throwing stars or martial arts weapons are not allowed at camp. This may require immediate removal from camp property.

Firearms, Ammunition and Archery Equipment

Privately owned guns, rifles and/or ammunition are prohibited and may not be brought or used at any time. Personal archery equipment, if brought, must be checked in upon arrival at camp and will be stored at the camp office. Staff will transport it to the range. Failure to comply will result in dismissal from camp.

Troop Trailers

If you have a Troop trailer, upon arrival inform the Camp Commissioner. A member of the Harbormaster Corp will guide you to the area in your campsite to locate your trailer. When you are ready for your trailer to be removed, contact the Camp Clerk for arrangements.

Telephone Policy

Telephone service is available for emergencies only. Advise parents that a return number must be left and there may be a considerable lapse of time before a call can be returned because of the time needed to locate Scouts. Except when returning an important call, Scouts may place calls only with their unit leader present. There will be no exceptions. Except in the case of an emergency, calls will only be placed from the camp office. Please note that long-distance calls cannot be made from camp. Calling cards will be available in the trading post should you or members of your Troop need to make a long-distance call.

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Cell Phones: Problems have arisen in the past when Scouts have used cell phones. Please keep your cell phones locked up. If you need to use your cell phone, please do so out of sight of the Scouts. Scouts should not bring cell phones to camp. Please require Scouts to use the camp office phone if it is necessary to place a call.

Health Inspections

Campsite inspections will be conducted daily to help ensure the health and safety of the campers. Your Troop is expected to maintain their areas by keeping them both clean and safe.

Electronic Equipment In Camp

All Scouts and leaders should leave their DVD/CD players, electronic games, iPods, mp3 players, and TVs at home. The unit leader may bring a small radio for weather and news reports. It is agreed by the majority of those at camp that the outside world via electronic equipment doesn't belong at camp.

Liquid Fuels

All liquid fuels used by Troops at camp must be checked in with the Camp Quartermaster for proper and safe storage. Fuel may be checked out as needed during the week.

Parking Regulations/Vehicles

National camping policies clearly state that private vehicles are not to be parked beyond the camp parking lot. Roads in camp will be restricted to service vehicles. Absolutely no persons are allowed to ride in the beds of trucks or on the back/front of trailers or cars. Handicapped-accessible parking is available in the main parking lot.

Access to Camp Waubeek

There are adequate trails connecting Camp Wakonda to Camp Waubeek and we recommend that Troops schedule a hike to explore camp using the trail system. Walking on Boy Scout Road between the camps is not recommended and should be limited to emergency situations only.

Alcoholic Beverages

Absolutely NO alcoholic beverages are allowed in camp.

Tobacco and Smoking Policy

No tobacco use of any kind is allowed in any camp structures, including tentage, with the exception of the Ranger's residence. Smoking is to take place only in posted designated smoking areas & out of sight of Scouts. No minors are allowed in the smoking area.

Emergency Procedures

Fire, Lost Person, or Lost Swimmer

Signal: Intermittent sounding of siren.

What to do: **All activities cease!**

Staff reports to preassigned areas. Campers/guests go to the flagpole area and line up by unit. Unit leaders will be asked to account for all Scouts and leaders to a staff member at the flagpole. All units will wait in the flagpole area for instructions.

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All Clear Signal is three (3) short siren wails.

In Case of Fire in Your Area

Send two (2) runners to report the fire. Go to the closest staffed area. Make sure information is passed to or given directly to the Camp Director.

If it is safe to do so (and you will not be taking any unnecessary chances), organize the rest of the Troop with shovels, rakes, water pails and fire buckets and proceed to extinguish the fire. Remember that the safety of the Scouts and leaders is the primary concern.

General Fire Safety Precautions

- At all times, water barrels must be kept filled and used only for an emergency. (They must not be used for washing, etc.)
- Fire buckets and extinguishers must never be used except in the case of fire.
- Each unit is responsible for the observance of good fire precautions at all times. Leaves, brush, refuse, etc. should not accumulate near the tents or cooking areas. (This does not mean to rake away all leaves since this is a poor conservation practice and leads to erosion.)
- Fires are to be built only in fire rings.
- Take extra precautions on windy days.
- No fires are to be left unattended. Put them dead out before leaving your campsite or retiring for the night.

Earthquakes

In the event of an earthquake, everyone should move rapidly to an open area outdoors away from buildings, structures, trees or embankments. Remain there until the all clear signal is given then assemble at the flagpoles for instructions.

Child Abuse

BSA Youth Protection guidelines state that any instance of child abuse should be reported immediately to the Camp Director.

Storm or High Winds

Signal: Continuous sounding of siren.

What to do: **All activities cease!** Everyone go to the closest Storm room or low-lying area. Stay there until All Clear Signal or told by a staff member that it is safe. (Not hearing the siren is not an indication that it is safe. Electricity may be out.)

All Clear Signal is three (3) short siren wails (or truck horn, etc.).

High Temperature/Humidity Plan

When temperatures and/or humidity become excessive program areas will be adjusted. (Excessive: temperatures, over 90°F, or temperature/humidity above 100°F apparent temperature),

Program areas will limit activities to assure the health of all campers.

1. Provide adequate drinking water at all program areas and activities. Drinking water is vital. Encourage everyone to drink at least half a quart per hour.
2. Provide shade and use frequent breaks in the activities.

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3. Encourage the wearing of hats for cooling. Also, wetting the top half of your body promotes cooling.
4. Wear loose-fitting clothing in light colors.
5. Sunscreen should be worn, particularly by persons with fair complexions. Avoid too much sun.

Health/Medical Emergencies

All medical emergencies are to be dealt with by the Health Officer. Any major injury should be dealt with at the site. Never move a fallen victim! Medical treatment will be done at the site.

Scouts and leaders needing treatment beyond first aid will be transported to the Emergency Room of a local hospital in Cedar Rapids. St. Luke's Hospital is our primary care provider, but Scouts may be transported elsewhere by request.

Universal precautions are to be used at all times. Gloves are to be worn whenever blood/body fluids are present. Blood spills must be cleaned up as per blood born pathogen guidelines - 10% bleach solution. Biohazard containers are provided for all soiled bandages and dressings, and sharps containers for all syringes and needles. Biohazards are disposed of by the ambulance service.

Media

The Camp Director needs to be notified of all media in camp. Staff will provide media escort and supervision.

Summer Camp Promotion

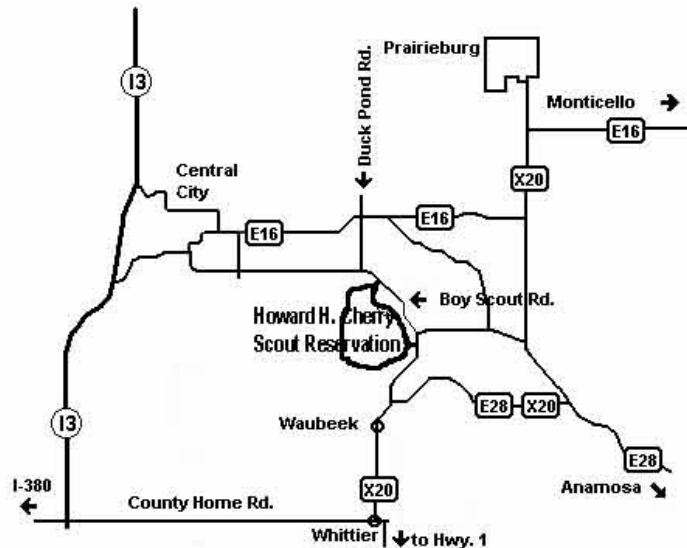
Parents Meeting

Some important items to share with your parents and Scouts:

- Your Troop's week at camp
 - Fee Schedule
 - Activities/Merit badges available at camp
 - Family Night Information
 - Uniforming
 - What to bring to camp
 - Transportation to and from camp
 - Medications and medical forms
 - Camp sign-in/out procedure
 - Troop photo orders may be made on Family Night
 - Other information from this guide book.

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Directions to Howard H. Cherry Scout Reservation



Camp Wakonda

4521 Boy Scouts Road
Central City, Iowa 52214
(319) 438-1837

Camp Waubeek

4390 Boy Scouts Road
Central City, Iowa 52214
(319) 438-1950

From Iowa City/Cedar Rapids: North on I-380 to exit 28, turn right (east) onto County Home Road (E34), go east to Hwy 13, continue east 5 miles into town of Whittier, turn left (north) onto Whittier Road (X-20), go 5 miles to town of Waubeek, turn right crossing bridge onto Boy Scouts Road, go 1 mile to Camp Waubeek, 2 miles to Camp Wakonda.

OR

North on I-380 to exit 16, turn right (east) onto IA 151/30, go east 6.8 miles to exit 259 turn right onto Hwy 151/13, continue north 11.5 miles to County Home Road (E34), turn right go 5 miles to town of Whittier, turn left (north) onto Whittier Road (X-20), go 5 miles to town of Waubeek, turn right crossing bridge onto Boy Scouts Road, go 1 mile to Camp Waubeek, 2 miles to Camp Wakonda.

From Central City: (Hwy 13) East 3 miles on E16, turn right (south) onto Duck Pond Road, go .7 miles, turn left onto Boy Scouts Road, go .7 miles to Camp Wakonda, 1.7 miles to Camp Waubeek.

From Monticello: Turn right (west) onto E16, go 12.4 miles, turn left (south) on X-20, go 1.2 miles, turn right onto E16, go 2.2 miles, turn left (south) on Duck Pond Road, go .7 miles, turn left onto Boy Scouts Road, go .7 miles to Camp Wakonda, 1.7 miles to Camp Waubeek.

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Questions?

Feel free to call or write for more information or clarifications to:

Hawkeye Area Council
660 32nd Ave. S.W.
Cedar Rapids, IA 52404-3910

Camp Director: **Peter Wilkinson** (319) 899-9162

Wilkinsonp@uwplatt.edu

or contact Sarah Dawson (319) 862-0541
HAC Service Center Fax (319) 862-0544

<http://www.hawkeybsa.org>

Boy Scout Camping Subcommittee:

Brian Privett	VP of Outdoor Adventures
Ted Weiland	Chairman Council Camping
Christi Sanford	Red Cedar Camping Chair
Allen Dye	Old Capitol Valley Camping Chair
Dean Slyter	Three Rivers Camping Chair
Paul Swanson	Council NCAP Coordinator
Curt Morrison	OA Lodge Adviser



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